DT	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Seen in continuous Provision: All About Me • Stone family portraits • Leaf Man Dinosaurs • Pasta dinosaurs • Dinosaur skeletons with ear bubs	Seen in continuous Provision: Seasonal • Toilet roll firework • Firework printing • Rice rangoli patterns • Egg box poppy wreath Transport • Lego vehicle building • Paper plate hot air balloons • Toilet roll planes	Seen in continuous Provision: Seasonal • Pinecone Owl Babies • Salt snowflakes • Chinese paper plate fan DT Project – Chinese Lanterns (RE)	Seen in continuous Provision: Space • 2D Shape rockets • Peg rockets • Paper bowl Spaceships Seasonal • Paper Easter animal folding DT Project – Planets (Space)	Seen in continuous Provision: Growing and Changing • Lifecycle of the butterfly with pasta • Toilet roll butterflies Seasonal/linked to Drawing Club • Toilet Roll Castles • Mini pocketbook	Seen in continuous Provision: Kings and Queen • London lollipop Guard • Crown making • Split pin Zog
Year 1 -2 Year A		Cook: Mince Pies & Jam Tarts 1. Introduction to Recipe 2. Make: dough and baking 3. Evaluate Alternate: Cook: Pizza 1. Introduction to Recipe 2. Make: dough, slicing, spreading and baking 3. Evaluate		Build: Moving Pictures 1. Research levers and sliders and generate ideas 2. Make a moving picture with levers and sliders 3. Evaluate criteria and existing products		Sew: Animal Sock Puppets 1. Research and investigate existing products and generate designs 2. Make - cutting shapes, threading a needle and using running stitch 3. Use and Evaluate Photograph pencil cases, written evaluation against criteria
Year 1 – 2 Year B		Cook: Gingerbread Men 1. Introduction to the Recipe 2. Make: dough, cutting and baking 3. Evaluate Alternate: Cook: Dips and Vegetables 1. Introduction to the Recipe 2. Make: cutting and chopping 3. Evaluate		Sew: Bookmarks 1. Research existing products and design using a criteria 2. Make - cutting shapes, using running stitch, gluing on decoration 3. Use and evaluate against the criteria		Build: Vehicles 1. Research different types of vehicles and design a product. 2. Make a toy vehicle with wheels and axles 3. Use and evaluate Car racing in the playground exploring speed
Year 3 – 4 Year A		Cook: Apple Crumble 1. Introduction to the Recipe 2. Cook 3. Taste and Evaluate		Build: Pop-up Books 1. Design 2. Build 3. Use and Evaluate		Sew: Cushions 1. Design 2. Sew 3. Use and Evaluate
Year 3 – 4 Year B		Build: Moving Miniature Playgrounds 1. Design 2. Build 3. Use and Evaluate		Cook: Pasta 1. Introduction to the Recipe 2. Make 3. Taste and Evaluate		Sew: Key Rings/Decorations 1. Design 2. Sew 3. Use and Evaluate
Year 5 – 6 Year A	Build: Cam Toys 1. Research range of mechanical systems and generate ideas 2. Make using saw cutting and joining 3. Use and evaluate against a criteria	Enterprise: Christmas Fair (Y5) 1. Design fair stalls against a set criteria 2. Make using a glue guns and decoration 3. Evaluate through raising money at the Christmas Fair	Build: Electrical Toys 1. Research use of electrical circuits and create annotated designs. 2. Make a card with an electrical circuit 3. Use and evaluate against criteria.	Sew: Bags 1. Research and develop ideas 2. Make through cutting, pinning, threading a needle, and stitching 3. Use and evaluate against a criteria		Summer Fair (Year 6) 1. Design fair stalls against a set criteria 2. Make using a glue guns and decoration 3. Evaluate through raising money at the Summer Fair
Year 5 – 6 Year B	Sew: Up-cycling fashion 1. Research Fast fashion and sustainable design. 2. Make with upcycling existing garments and an array of joining techniques 3. Evaluate with a fashion show	Enterprise: Christmas Fair (Y5) 1. Design fair stalls against a set criteria 2. Make using a glue guns and decoration 3. Evaluate through raising money at the Christmas Fair	Cook: Honey Cake 1. Introduction to the recipe 2. Make using mixing and baking 3. Taste and Evaluate		Cook: Mezze 1. Introduction to the recipe 2. Make using mixing and baking 3. Taste and Evaluate	Summer Fair (Year 6) 1. Design fair stalls against a set criteria 2. Make using a glue guns and decoration 3. Evaluate through raising money at the Summer Fair