

Reading	Shared Reading Text: Illustrated Stories Greek Myths Key Poems: Rickety Train Ride Guided Reading Focus: W1- Baseline Assessment W2 - Vocab W3 - Inference W4 - Prediction W5 - Explanation W6 - Retrieval		Shared Reading Text: A Year Full of Celebrations Key Poems: Twas the Night Before Christmas Guided Reading Focus: W1 - Summary W2 - Vocab W3 - Inference W4 - Prediction W5 - Explanation W6 - Assessment	Shared Reading Text: How the Camel Got its Hump The Butterfly Lion Key Poems: Trees Guided Reading Focus: W1 - Retrieval W2 - Summary W3 - Vocab W4 - Inference W5 - Prediction W6 - Assessment	Shared Reading Text: Ancient Rome - Ashley Booth (online text) Key Poems: For want of a nail Guided Reading Focus: W1 - Explanation W2 - Retrieval W3 - Inference W4 - Vocab W5 - Inference W6 - Assessment	Shared Reading Text: Cliffhanger Key Poems: Catch a little rhyme Guided Reading Focus: W1 - Prediction W2 - Explanation W3 - Retrieval W4 - Summary W5 - Vocab W6 - Assessment	Shared Reading Text: Voices in the Park The Last Firefox Key Poems: The Dragon on the Playground Guided Reading: W1 - Inference W2 - Prediction W3 - Explanation W4 - Retrieval W5 - Summary W6 - Assessment		
Writing	W1-3 Text: Entertain (Narrative Character Description to include dialogue) Stimulus: Zeus W4 Text: Entertain (Poetry) Stimulus: National Poetry Week W5-7 Text: Inform (Newspaper Reports) Stimulus: PSHE Current news issue		W1-3 Text: Entertain and Inform (Greek Myths) Stimulus: Illustrated Stories Greek Myths W4-6 Text: Inform (Non-Chronological Information Text) Stimulus: Science W7 Text: Entertain (Poetry) Stimulus: On the Ning Nang Nong	W1-3 Text: Persuade (Debate and Persuasive Letter) Stimulus: Environmental Issues W4-6 Text: Inform (Explanation) Stimulus: Science – Natural Cycles	W1-3 Text: Inform (Historical Diary) Stimulus: Romans W4-6 Text: Inform (Biography) Stimulus: Julius Ceasar W7 Text: Entertain (Performance Poetry) Stimulus: For Want of a Nail	W1-3 Text: Entertain Narrative dialogue Stimulus: Voices in the Park W4-6 Entertain (Playscripts) Stimulus: Cliffhanger	W 1- 3 Text: Persuade (Adverts and posters) Stimulus: Holiday to Japan - Geography		
Mathematics	Year 31-3: Place Value 4-7: Add & Subtract 8: Multiply & Divide (Facts) 9: Assessment 10: Consolidate 11-12: Multiply & Divide (facts) 13-15: Multiply & Divide (methods)	Year 3/4 1-4: Place Value 5-8: Add & Subtract 9: Assessment 10: Consolidate 11-12: Multiply & Divide (facts) 13-15: Multiply & Divide (methods)	Year 4 1-4: Place Value 5-7: Add & Subtract 8: Multiply & Divide (Facts) 9: Assessment 10: Consolidate 11-12: Multiply & Divide (facts) 13-15: Multiply & Divide (methods)	Year 31-5: Fractions 6: Measures (Length & Perimeter) 7: Assessment 8: Consolidate 9: Measures Cont. 10-11: Statistics 12: Multiply & Divide	Year 3/4 1-4: Fractions 5-6: Decimals 7: Assessment 8: Consolidate 9: Decimals 10: Statistics 11-12: Measures (Length & Perimeter)	Year 4 1-4: Fractions Value 5-6: Decimals 7: Assessment 8: Consolidate 9: Decimals 10: Statistics 11-12: Measures (Length, Perimeter & Area)	Year 3: Time 4-5: Measures 6: Assessment 7: Consolidate 8-9: Calculating with Measures 10-12: Geometry (Shape)	Year 3/4 1: Measures: Area 2-3: Time 4-5: Measures (Mass & Capacity) 6: Assessment 7: Consolidate 8: Measures (Money) 9-10: Geometry (Shape) 11-12: Geometry (Position & Direction)	Year 4 1: Multiply & Divide 2-3: Time 4-5: Measures (Conversion) 6: Assessment 7: Consolidate 8: Measures (Money) 9-10: Geometry (Shape) 11-12: Geometry (Position & Direction)
History	Ancient Greece 1.Ancient Greece: City States 2.Athens and Democracy 3.Sparta 4.The Persian Wars 5. Alexander the Great 6.Greek Philosophy 7.Gods With elements of next Ancient Greece unit		Ancient Greece 8.Mythology 9.Art and Architecture 10.The Ancient Olympic Games 11.The Legacy of Ancient Greece 12. Assessment	Life In Ancient Rome 1. Locating Ancient Rome 2. Monarchy, Republic, Empire: Rome’s different Governments 3. Pompeii 4. A Day in the Life in Ancient Rome 5. Latin 6. Assessment	The Rise and Fall of Rome 1.The Punic Wars and the expanding empire 2.Julius Caesar 3.Caesar Augustus and the Pax Romana 4.Christianity in the Roman Empire 5.The Fall of the Roman Empire 6. Assessment	The Stuarts 1.James I and the Union of the Crown 2.The Gunpowder Plot 3.Charles I 4.The English Civil War 5.Oliver Cromwell and the Commonwealth 6.The Restoration of Charles II 7.The Great Plague of 1665	The Stuarts 8.The Great Fire of London 9.Christopher Wren and the Rebuilding of London 10.James II and the Monmouth Rebellion 11.William of Orange and the Bill of Rights 12. Assessment		
Geography	Spatial Sense 1. Maps, compasses and symbols 2. Four and Six Figure Grid References 3. Fieldwork-The Local Area 4. A contrasting locality-San Francisco (Human Geography) 5. A contrasting locality-San Francisco (Physical Geography) 6. Assessment		Mediterranean Europe 1. Key Places in Europe 2. Climate of Mediterranean Europe 3. Food and Farming 4. Landscape 5. Settlements 6. Assessment	Eastern Europe 1. Key Places in Eastern Europe 2. Climate of Eastern Europe 3. Russia 4. Compare and contrast physical features (with UK Moscow/London) 5. Compare and contrast human features (with UK Moscow/London) 6. Assessment	UK: Northern Ireland 1. An Introduction to Northern Ireland 2. Visiting Northern Ireland 3. Northern Ireland, the Republic of Ireland and the partition 4. Finn MacCool and the Giant’s Causeway 5. The Marble Arch Caves 6. Assessment	UK: London and the South East 1. Introduction to the South East (Counties) 2. London 3. Canterbury 4. Brighton 5. Dover 6. Assessment	Asia – Japan 1.Location of Japan 2.Weather and Climate in Japan 3. Physical features of Japan 4.Architecture in Japan (Human Features) 5.Feudal Japan 6. Assessment		

Science	Biology: Group and classifying living things Step 1 Group animals Step 2 Vertebrates and invertebrates Step 3 Classification keys (animals) Step 4 Group plants Step 5 Classification keys (plants) (5 lessons)	Chemistry: States of Matter Step 1 Explore solids, liquids and gases Step 2 Change states Step 3 Plan and investigate - melting experiment Step 4 The water cycle Step 5 Plan, Investigate and Evaluate - evaporation experiment Autumn Assessment (6 lessons)	Physics: Sound Step 1 Vibrations Step 2 The ear Step 3 Investigate sounds Step 4 Explore volume and pitch Step 5 Plan, Investigate and Evaluate - volume experiment (5 lessons)	Physics: Electricity Step 1 Common appliances that use electricity Step 2 Build and draw series circuits Step 3 What has gone wrong? Step 4 Conductors and insulators Step 5 Conductivity within a circuit Spring Assessment (6 lessons)	Biology: Habitats Step 1 Living things and their habitats Step 2 Human impact on habitats Biology: Food chains Step 1 What is a food chain? Step 2 Interpret food chains Step 3 Draw food chains Step 4 What would happen if? (6 lessons)	Biology: The digestive system Step 1 Teeth - carnivores, herbivores and omnivores Step 2 Human teeth and layers of teeth Step 3 Plan - tooth decay experiment Step 4 The digestive system Step 5 The digestive system – model and investigation Summer Assessment (6 lessons)
Art	Light 1/2. Drawing dark and light 3. Painting dark and light 4. Painting a still life with acrylic – ground and underpainting 5. Painting a still life with acrylic – adding tints and shades 6. Using and showing light in different ways	Space 1. Introduction to space and dimensions 2. Exploring space in painting 3. Identifying for, middle and background 4/5.Creating for, middle and background 6. Using colour and detail to show depth	Design 1. What is design in art? 2/3. Examining design in Matisse’s cut outs 4. Examining design in The Scream—expressionism 5. Examining design in The Scream—colour 6. Making your own Scream!	Monuments of the Byzantine Empire 1. Introduction to the Byzantine Empire 2/3. The Hagia Sophia - Byzantine Patterns 4/5. Mosaics – Ravenna 6. St Catherine’s Monastery Mount Sinai – Icons	Embroidery, Needlework, Weaving 1. Introduction to needlework 2. Embroidery – Coronation Dress 3/4. Embroidery – Royal Wedding Dress 5. Weaving 6. A study of Anni Albers	Collaboration and Assessment Assessment of the year’s learning and skills in collaboration with local artist – Michelle Carter
DT		Build: Moving Miniature Playgrounds 1. Research and Investigate 2. Design 3. Make 4. Use and Evaluate		Cook: Pasta 1. Introduction to the Recipe 2. Make 3. Taste and Evaluate		Sew: Key Rings/Decorations 1. Research and investigate 2. Design 3. Make 4. Use and evaluate
RE YR 3 Curriculum	Sikhism 1. The Amrit Ceremony and introduction to Khalsa 2. The Khalsa and symbols associated with the 5K’s	Christianity 1. The Christmas story 2. Reflection on the true meaning of Christmas	Christianity 1. Bible stories of Jesus’ miracles. 2. Reflection on whether Jesus performed miracles.	Christianity Lesson 1 Key events in the Easter Story Lesson 2 Reflection on Christian beliefs about Jesus’ death	Hinduism Lesson 1 Brahman and Hindu god and goddesses. Lesson 2 Reflection on Hindu beliefs about God.	Hinduism Lesson 1 Pilgrimage to the River Ganges Lesson 2 Reflection on the rituals of pilgrimage.
Computing	Computer systems and Networks 1. Connecting networks 2. What is the internet made of? 3. Sharing information 4. What is a website? 5. Who owns the web? 6. Can I believe what I read? 7. Assessment	Creating media – Audio editing 1. Digital recording 2. Recording sound 3. Creating a podcast 4. Editing digital recordings 5. Combining audio 6. Assessment	Creating media – photo editing 1. Changing digital images 2. Changing the composition of image 3. Changing images for different uses 4. Retouching images 5. Fake images 6. Making/evaluating a publication 7. Assessment	Data logging 1 Answering questions 2 Data collection 3 Logging 4 Analysing data 5 Data for answers 6 Answering my question 7. Assessment	Programming A 1 Programming a screen turtle 2 Programming letters 3 Patterns and repeat 4 Using loops to create shapes 5 Breaking things down 6 Creating a program 7. Assessment	Programming B 1. Using loops to create shapes 2. Different loops 3. Animate your name 4. Modifying a game 5. Designing a game 6. Creating our games 7. Assessment
Music	1. Element of Music: Dynamics (soft, loud, varied) 2. Notation: what is notation? 3. Composition: body percussion 4. Listening and appreciation: William Tell, Overture 5. Performing and Singing: I won’t give up 6. Instrument: Voice	1. Element of Music: Pitch (harmony), Dynamics (pedal vs drone) 2. Notation: Crotchet and Minim 3. Composition: call and answer, pictorial scores 4. Listening and Appreciation: All Through the Night 5. Performing and Singing: Aiken Drum 6. Instrument: Recorder	1. Element of Music: Tempo (slow, fast, varied) 2. Notation: semi-breve 3. Composition: rhythm grids using recorder 4. Listening and Appreciation: Edward Elgar, The Enigma 5. Performing and Singing: Alouette 6. Instrument: Recorder	1. Element of Music: Structure (call and answer, question and answer, sequence) 2. Notation: stave and treble-clef 3. Composition: rhythm grid using notation (create alternative harmony with recorder) 4. Listening and Appreciation: On Ilkley Moor Baht’at 5. Performing and Singing: London’s Burning 6. Instrument: Recorder	1. Element of Music: Texture (solo, round, multiple parts) 2. Notation: rests and time signatures 3. Composing: rhythm grid with notation (rhythm with alternative tempo) 4. Listening and Appreciation: Tchaikovsky and Swan Lake 5. Performing and Singing: Annie Laurie 6. Instrument: Recorder	1. Element of Music: Timbre (vocal and instrumental) 2. Notation: Pentatonic scale 3. Composition: staff notation with letters (recorder rhythm to accompany) 4. Listening and Appreciation: Holst and The Planet 5. Performing and Singing: Cockles and Muscles 6. Instrument: Recorder

PE	<p>Fundamentals:</p> <ol style="list-style-type: none"> 1.Develop balancing and understand the importance of this skill 2.Understand how to change speed and demonstrate good techniques when running at different speeds. 3.Demonstrate changes of speed and direction to outwit others 4.Develop technique and control when jumping, hopping and landing 5.Develop skipping in a rope 6.Apply fundamental skills to a variety of challenges. <p>Cricket:</p> <ol style="list-style-type: none"> 1. Overarm throwing and catching 2.Develop underarm bowling 3.Learn how to grip the bat and develop batting technique 4.Field a ball using two handed pick up or short barrier 5.Develop overarm bowling technique 6.Apply skills learnt to mini cricket 	<p>Dodgeball:</p> <ol style="list-style-type: none"> 1.Learn the rules of dodgeball and apply to games 2.Develop throwing at a moving target 3.Use jumps, dodges and ducks to avoid being hit 4.Develop catching a dodgeball at different heights 5.learn how to block using the ball 6.understand the rules and use them in a tournament <p>Commando Jo's Unit Amelia Earhart</p>	<p>Tag Rugby:</p> <ol style="list-style-type: none"> 1. Throwing, catching and running with the ball 2.Develop an understanding of the tagging rules 3.Begin to use the 'forward pass' and 'off side' rule 4.Dodge defender and move into space when running towards the goal 5.Develop defending skills and use them in a game situation 6.Apply the rules in a tournament <p>Basketball:</p> <ol style="list-style-type: none"> 1.Develop the attacking skill of dribbling 2.Use protective dribbling against an opponent 3.Develop the bounce and chest pass and begin to recognise when to use them 4.Develop tracking and defending an opponent 5.Develop the technique for the set shot 6.Apply the skills, rules and tactics to a mini tournament <p>Commando Joe's Unit: Spartacus</p>	<p>Gymnastics:</p> <ol style="list-style-type: none"> 1.Individual and partner balances 2.Develop control in performing and landing rotation jumps 3 & 4.Develop straight, barrel, forward and straddle roll 5.Develop strength in inverted movements 6.Create a partner sequence to include apparatus 	<p>Cricket:</p> <ol style="list-style-type: none"> 1. Overarm throwing and catching 2.Develop underarm bowling 3.Learn how to grip the bat and develop batting technique 4.Field a ball using two handed pick up or short barrier 5.Develop overarm bowling technique 6.Apply skills learnt to mini cricket <p>Athletics Unit 4:</p> <ol style="list-style-type: none"> 1.Develop stamina and an understanding of speed and pace in relation to distance 2.Develop power and speed in the sprinting technique 3. Develop technique when jumping for distance 4.Develop power and technique when throwing for distance 5.Develop a pull throw for distance and accuracy 6.Develop officiating and performing skills 	<p>Tennis:</p> <ol style="list-style-type: none"> 1.Develop racket and ball control 2.Develop retuning the ball using forehand groundstroke 3.Rally using forehand 4.Develop two handed backhand 5.Learn to score and play against an opponent 6.Work collaboratively with a partner to compete against others.
PSHE/RSHE	<p>1.British/Go-givers: Rules British/Go-givers: Your Amazing Brain: Becoming a Resilient Learner</p> <p>2.British/Parliament: The Union Jack Norfolk Heritage: Norfolk Flag – Ralph de Gaël</p> <p>3. RSHE - Mental wellbeing – Self Esteem Goals Recognise and respond to emotions</p> <p>4. Safeguarding: Clever never Goes - replaces Stranger Danger approach</p> <p>5 RSHE Y3 Physical Health and fitness RSHE Y4 Healthy Eating revision (Links Science)</p> <p>6 Safeguarding/Online Safety Self-Image and Identity World-view/Go-</p>	<p>1.Safeguarding/Online Safety Project Evolve: Online Relationships</p> <p>2.RSHE - Caring friendships – conflict resolution, peer pressure</p> <p>3.British/Go-givers: Democracy Pt1 (Links to Greek Democracy) British/Educate Against Hate: Greek Democracy</p> <p>4. Safeguarding/Go-givers: Peer Pressure: It's Your Choice (Links to Online Safety)</p> <p>5. RSHE: Tricky Friends – Peer pressure (Links to Anti-Bullying Week)</p>	<p>1.British/Go-givers (DEBATE): Where do you stand? (Links to <i>Persuasive Letter</i>)</p> <p>2.Environment/Go-givers: Protecting local Habitats</p> <p>3.Environment/Go-givers: The Earth in Our Hands</p> <p>4.Environment/Go-givers: Oil Disaster in the Gulf of Mexico – Links with Ecology and Water Cycle</p> <p>5.Norfolk Heritage: The Siege of Lynn by Sir Hamon Le Strange of Hunstanton</p> <p>6.Safeguarding/Online: Online Reputation</p>	<p>1.Environment/Go-giver: The Value of Trees</p> <p>2.Safeguarding/Online: Managing Online Information</p> <p>3.British/Educate Against Hate: Trusting HTML (Links to <i>Computing</i>)</p> <p>4.Safeguarding/Fire Safety: Detection and Escape</p> <p>5. Health/Go-Givers Health and prevention – Microorganisms Keeping Clean</p>	<p>1.Safeguarding/Online: Health, Well-Being and Lifestyle</p> <p>2.British/Go-givers: The role of the Monarch (formerly Queen : A Life of Giving)</p> <p>3.British/Parliament: Debating Pack</p> <p>4.Safeguarding/RNLI: Fly the Flag (Links with Union Jack & RSHE)</p> <p>5.Y3 Safeguarding/ Sun Safety: George and the Sun Safe Superstar</p> <p>6.Norfolk Heritage: The Plague in King's Lynn</p>	<p>1.Safeguarding/Online: Privacy and Security</p> <p>2. Equality / NWA Y3-1: Families and people who care for me – different families same love. Equality / NWA Y4-1: Families and people who care for me – Marriage including same sex marriage</p> <p>3. NWA Y3-3: Respectful relationships –Stereotypes</p> <p>Equality/ NWA Y4-3: Respectful relationships - different families same love.</p>

	<p>givers: Healthcare: Improving Life Chances</p> <p>7.Equality/Go-givers: The Para-Olympic Games (Link to Athens Home of the Olympics)</p>	<p>6. NWA Y3 L9 Drugs, alcohol and tobacco</p> <p>NWA Y4 L9 Drugs, alcohol and tobacco</p> <p>7. Safeguarding/RSHE: Basic first aid</p>				<p>4. NWA Y3-6: My Body –Changing bodies and emotions NWA Y4-6: Changing adolescent body</p> <p>5. Safeguarding/ NWA Y3-4: Online relationships– Secrets and Surprises NWA Y4-4: Online relationships- – Risks with social media and how to get help</p> <p>6. Safeguarding/ NWA Y3-5 Being safe – Safe Touches NWA Y4-5: Being safe – Public, Private, Touches</p>
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